

Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
JPN	8	For	7	9	52%	55%	2	16	10	4	4	0	64	+27
		Against	1	4			7	15	6	2	1	0	37	
RUS	9	For	4	9	59%	50%	6	13	10	9	5	0	80	+20
		Against	5	6			5	17	10	5	2	0	60	
CHN	8	For	3	11	47%	43%	7	15	14	3	3	0	64	+18
		Against	5	8			2	16	10	2	1	0	46	
FIN	7	For	4	11	39%	63%	1	13	6	7	2	1	59	+13
		Against	3	10			1	19	6	1	3	0	46	
POL	7	For	4	10	39%	50%	2	19	9	3	1	0	50	-4
		Against	3	6			3	14	5	6	3	0	54	
CZE	7	For	2	7	38%	48%	1	12	13	1	1	0	45	-6
		Against	5	6			6	12	9	4	1	1	51	
ENG	7	For	6	6	25%	43%	5	20	6	2	0	0	38	-7
		Against	1	6			1	13	10	4	0	0	45	
MEX	7	For	0	1	10%	20%	1	11	2	1	0	0	18	-61
		Against	7	18			0	13	14	6	5	0	79	
Total	30			64			25	119	70	30	16	1	418	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End